

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Generally sound.
Response natural. Cue bid Strong.
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd . 15-17 with stop in Suit.
4 th 14+ with stop in Suit.
JUMP OVERCALLS (Style; Responses; Unusual NT)
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Jump Over call in major is 6 card and weak.
Cue bid GESTHEM Top & Bottom 7+HCP
Jump in NT GESTHEM Two lowest unbid suits. 7+HCP
Jump in Lowest Minor GESTHEM Two unbid suits. 7+HCP
VS. NT (vs. Strong/Weak; Reopening;PH)
Vs Strong NT
DBL = 5+♥. 2♣ = 5+♠ 2♦ = Minors 44 2♥ = Majors 44
2NT shows long Minor. Forces partner to bid 3C.
3♦, 3H, 3S natural single suit.
Vs Weak NT we play Natural.
VS.PREEMTS Doubles is take out, all other bids are natural
NT shows a good hand with stoppers in pre-empt suit
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs 1♣ CRASH. -- PASS forces partner to Bid.
Double: Color two suits of the same color. 1D: rank, 2 suits of the same rank, 1H shape, 2 suits of the same shape, 1Spade shows only 13 cards
OVER OPPONENTS' TAKEOUT DOUBLE
System is on. Bids at the level of 1 are not forcing.
Bids at the level of 2 are 11+ HCP.
Bids at the level of 3 are blocking. Generally Weak and Long.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Rusinow	O/E & Rusinow	
NT	4 th from long suit	Top card or O/E with Honor	
Subseq	Odd/Even & Lavinthal		
Other: NT we discard the unwanted suit / except Odd card might signal interest in. suit.			
LEADS			
Lead	Vs. Suit	Top forcing or top sequence	
Ace	unusual	Top forcing or top sequence	
King	Shows A or doubleton.	Top forcing or top sequence	
Queen	Shows K or doubleton.	Top forcing or top sequence	
Jack	Shows Q or doubleton.	Interest in suit	
10	Shows J or doubleton.	OE	
9	Generally, Promises Honour	OE	
Hi-X	OE		
Lo-X	OE	Declarer's Lead	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	same	Discarding
1	Odd/Even		O/E
Suit 2	same	Odd/Even	
3			
1	Odd/Even		Unwanted suit or OE
NT 2			Unwanted suit or OE
3			Unwanted suit or OE
Signals (including Trumps): Count			
DOUBLES			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
DBL over minor shows 4/3 in majors or strong hand			
DBL in fourth position with bid under 2S is Reopening.			
DBL in fourth position. At the level of 3 is penalty.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
DBL over Preempt is Penalty			
DBL over 1NT shows 5+ Hearts			
RDBL over DBL shows opening hand.			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO:
PLAYERS: Carolyn Braun / Daniel Sanche Carolyn Braun / Andrés Spinola Asturias Andres Spinola Asturias / Daniel Sanche
SYSTEM SUMMARY
Vs. NT
Top forcing or top sequence
GENERAL APPROACH AND STYLE
Strong Club.
5 card major. 11-15.
Artificial ♦ 11-15. Could be void in ♦
NT 15-17
4♣ asks aces: 03,14, 2 Similar, 2 Different.
Jumps are usually Weak, in overcalls and uncontested.
Lebensol vs 3NT
Odd/Even
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
None
SPECIAL FORCING PASS SEQUENCES
Over Strong 1♣ PASS forces partner to bid.
IMPORTANT NOTES
PSYCHICS: Very rare.

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	Yes	0	no	16+ hcp Any Distribution.	1♥ 8+hcp Artificial. 1♦ 0-7 with no 5card suit. 1♠ nat 0-4 pts & 5 Spades 2♣, 2♦, 2♥ is 0-7 hcp and 5+ card relay in transfer. DBL 8+HCP	Natural Except. Jump in any suit shows 4441	Natural.
1♦	Yes	0	no	11-15 may be void in ♦	1 level is 0-10. 1NT nf. 2♣ 11+ artificial asks for major. 2♦ 11+ Denies interest in major. 2♥/2♠ 11+ 5 card suit. 3 level natural and Weak.	Natural.	
1♥		5	no	11-15	1 level 0-10 HCP. 1NT not forcing. 2♣ 11+ 3 card support. 2♦ 11+HCP no 3card support.	Natural.	DBL Penalty at the 3 level.
1♠		5	no	11-15	3♣ 11+ 4 card support. 3♦ 0-7 4 card supports. Same as above.	Natural.	
INT				Balanced 15-17 may hold 5 card suit.	Transfers to all suits. Stayman. 2NT invite to game. 3♥ or 3♠ six card suit, 12+HCP.	Natural.	DBL over overcall Penalty
2♣	Yes	0		55 in mayors. 10-12 hcp	2♥ or 2♠ to pass. 3 level invites. 4 level to play. 4♣ ace asking.	Natural.	
2♦	Yes	0		6 card Preempt in ♥ or ♠	2♥ courtesy. 2NT only forcing. Asks Suit in TRA. 3 level competitive, blocking. 11+HCP	Pass or correct to the other mayor.	DBL Penalty at the 3 level.
2♥		5		5 card & 4+second suit. 8-11 pt. Second suit may be other major.	2NT shows good hand, asks partner bid 2 nd suit. Raise is blocking. 4 level Game try.	Natural.	DBL over overcall Penalty
2♠		5		5 card & 4+second suit. 8-11 pt. Second suit may be other major.	2NT shows good hand, asks partner bid 2 nd suit. Raise is blocking. 4 level Game try.	Natural.	DBL over overcall Penalty
2NT	Yes			55 in minors. 8-11 hcp	3 level. Partner Bids Best Minor. Not forcing. 4 level in minor. Invites. 5 level to play.		
3♣	Yes	0		Long minor AKQJxxx no outside entries. Not forcing.	3♦ for partner to correct or pass. 3NT with outside stopers	Natural	
3♦	Yes	0		Preempt in H	Bid partner suit 3 or 4 level. Other suit invitation.	Natural	
3♥	Yes	0		Preempt in S	Bid partner suit 3 or 4 level. Other suit invitation.	Natural	
3♠		5		55 in mayors 14-15.	Pass or big at game level. 4♣ asks aces.		
3NT	yes			Long broken minor. 7-9 hcp. Very short in majors.	4♣ pass or correct, 5♣ pass or correct		
4♣ & 4♦				Don't use.			
4♥ & 4♠		6		Game Try. Natural	Pass no interest in slam. other bid shows controls		
4NT				Don't use			
5♣ & 5♦		8		Game Try. Natural. Not strong		HIGH LEVEL BIDDING	
		8		Holds 10 tricks, missing AK in suit		4♣ always asks Aces: 03,14, 2 Similar (Rank or Colour), 2 Different Rank Or Different Colour). DOPI & ROPI.	
5♥ & 5♠		8		Holds 10 tricks, missing AK in suit	If partner Hold AK in suit bid 6 or 7	5♣ is K asking.	